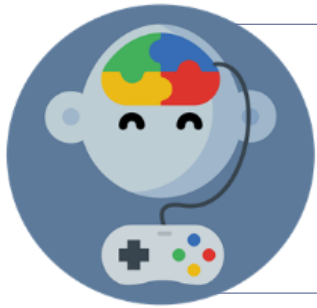
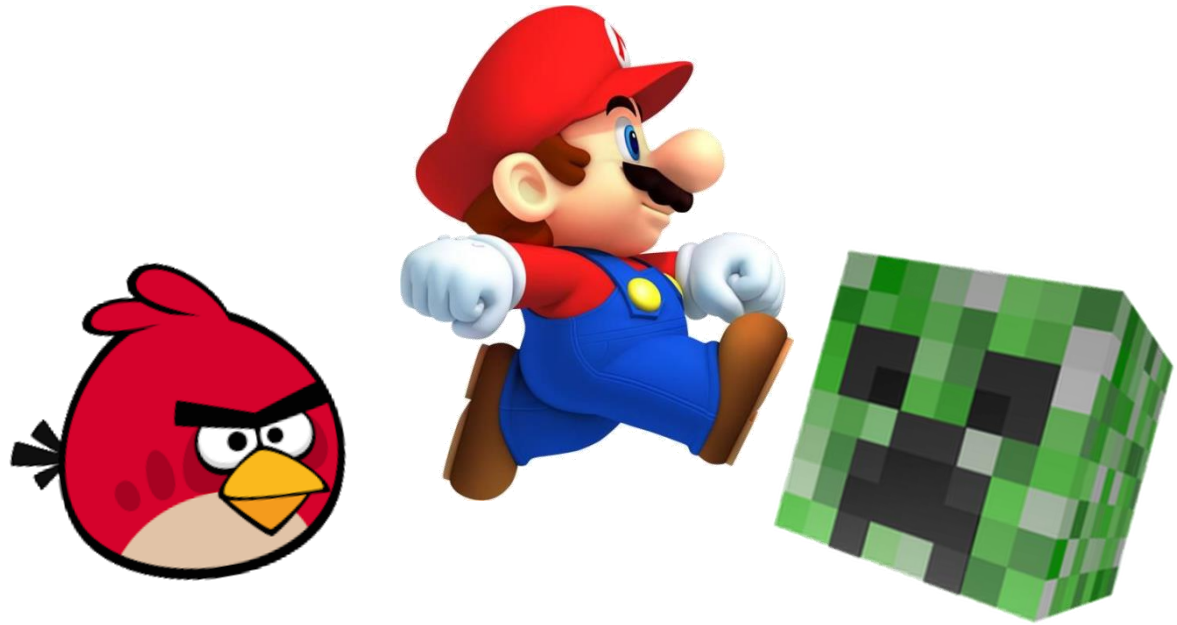




Juego Libre

Animación + Juego libre

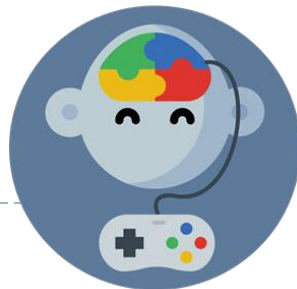
Animación



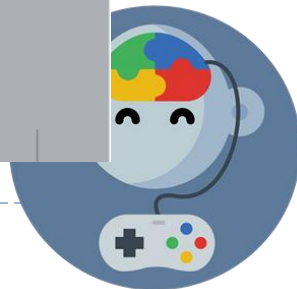
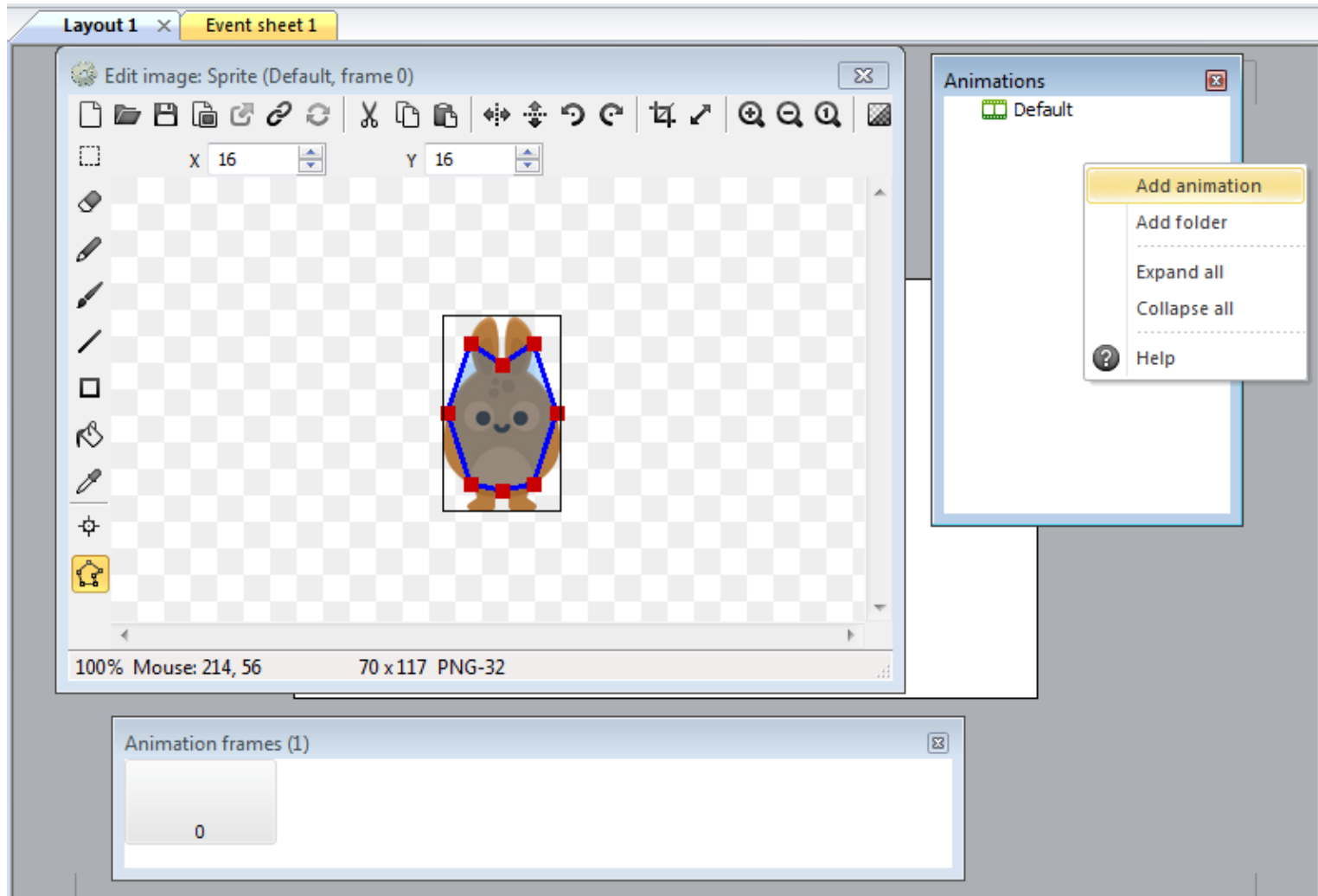
Personaje



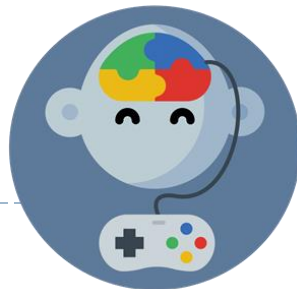
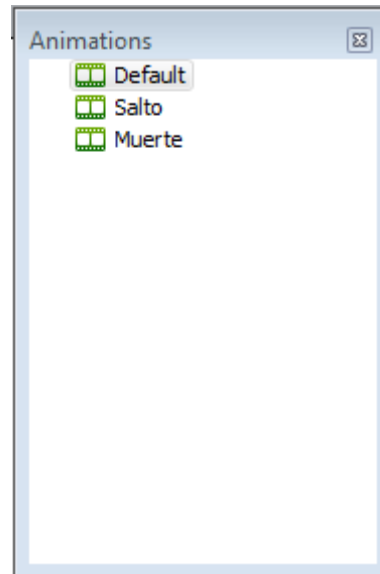
Animación



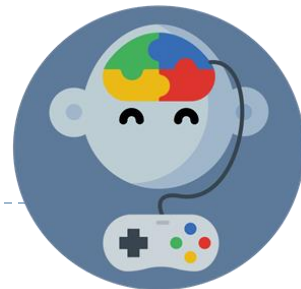
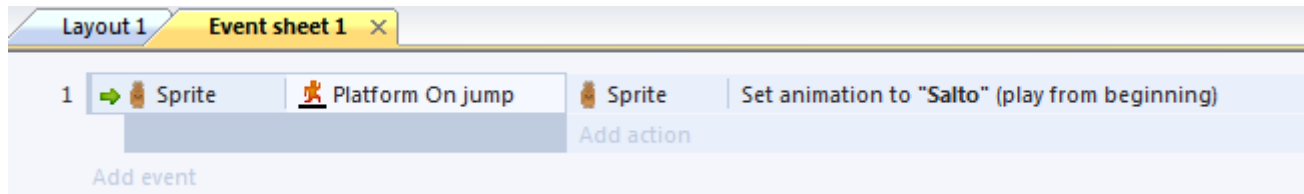
Agregar animación



Agregar animación



Agregar animación

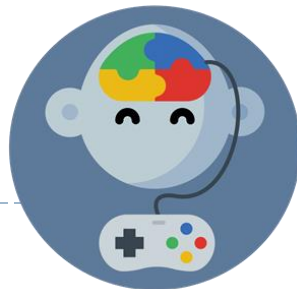
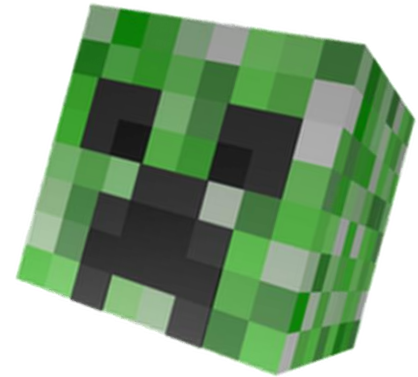


¿Que haremos hoy?



Crea tu propio juego

- Puedes crear tu propio juego de Mario Bros, Minecraft, Angry Birds u otras imágenes a tu gusto.



¿Que debo utilizar?





Debemos incluir

Personaje:

- ▶ Platform
- ▶ 8 directions

Escenario:

- ▶ Solid
- ▶ Jumpthru
- ▶ Sine (objetos decorativos como nubes que se mueven)

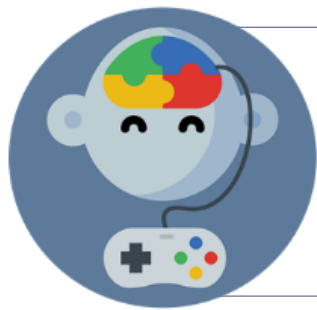
Enemigos

- ▶ Sine vertical y horizontal

Eventos:

- ▶ On colission with another object
- ▶ System > Restart layout
- ▶ System > Wait X seconds
- ▶ Animar personajes





EduJuega.cl

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